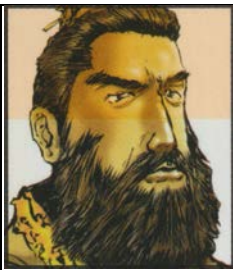




**Cao
Cao**

Activate **Cao Cao** with Bravery 2 and Intelligence 2. Alternatively, activate any Cao Cao general.



**Yuan
Shu**

Activate **Yuan Shu**: March or Battle, then take Replacements.



**Lü
Bu**

Activate **Lü Bu**: March or Battle, then take Replacements.



**Emperor
Xian**

Play the previously turned-up card again (ignore if this is the first card).

You may disband any or all Cao Cao units on the map.

After, shuffle the discard and draw piles together to form a new draw pile.



**Xiahou
Chun**

Activate **Xiahou Chun**; in battle, score one extra hit.



**Xiahou
Yuan**

Activate **Xiahou Yuan**; when marching, marching units (only) may immediately battle in their destination area.



**Cao
Ren**

Activate **Cao Ren**; when taking replacements, replace 3 units.



**Cao
Hong**

Activate **Cao Hong**; in battle, ignore one hit from the enemy.



Yuan Shao

If inactive, shift **Yuan Shao's** Status marker one box right.

Otherwise, activate **Yuan Shao**:
March or Battle,
then take Replacements
(one per capital).



Liu Biao

If inactive, shift **Liu Biao's** Status marker one box right.

Otherwise, activate **Liu Biao**:
March or Battle, then take
Replacements.

If **Liu Biao** is defeated, shift **Liu Bei's** Status marker directly to the ACTIVE box.

If **Sun Quan** is also defeated, release the 3 Liu Bei units from the **Lü Bu Reserves** to the force pool.



Sun Quan

If inactive, shift **Sun Quan's** Status marker one box right.

Otherwise, activate **Sun Quan**:
March or Battle, then take
Replacements.

If **Sun Quan** is defeated, shift **Liu Bei's** Status marker directly to the ACTIVE box.

If **Liu Biao** is also defeated, release the 3 Liu Bei units from the **Lü Bu Reserves** to the force pool.



Zhou Yu

*

When **Sun Quan** becomes Active, add **Zhang Fei** to the discard pile.

Activate **Sun Quan** with Bravery 3 and Intelligence 2:
March or Battle,
then take Replacements.



Liu Bei

If inactive, shift **Liu Bei's** Status marker one box right.

Otherwise, activate **Liu Bei**:
March or Battle,
then take Replacements.



Guan Yu

*

When **Liu Bei** becomes Active, add **Guan Yu** to the discard pile.

Activate **Liu Bei** with Bravery 5: March or Battle,
then take Replacements.



Zhang Fei

*

When **Liu Bei** becomes Active, add **Zhang Fei** to the discard pile.

Activate **Liu Bei** with Bravery 4: March or Battle,
then take Replacements.



Zhuge Liang

*

When **Liu Bei** becomes Active, add **Zhuge Liang** to the discard pile.

Shift **Zhang Liang** one box right on the **Kongming Emerges** track.

When **Zhang Liang** reaches the **THREE VISITS** box, place him in **Liu Bei's** area.

If **Zhang Liang** is on the map, enact his **Plan to Divide the Realm in Three** (13.7).

